

DEATH VALLEY NATIONAL PARK

SINGLE DAY ITINERARY

by getoutdoorsVegas.com

DRIVING SEGMENTS / ATTRACTION	DIST (MILES)	TIME (DRIVING)	TIME @ ATTRACTION	Departure Time	Arrival Time
Las Vegas to Zabriskie Pt	113.0	2h 03m		5:00am	
Zabriskie Pt			0h 45m		7:03am
Zabriskie Pt to Badwater	20.1	0h 27m		7:48am	
Badwater			1h 00m		8:15am
Badwater to Devil's Gold Course	6.8	0h 12m		9:15am	
Devil's Golf Course			0h 15m		9:27am
Devil's Golf Course to Artist Palette	8.2	0h 17m		9:42am	
Artists Palette			0h 15m		9:59am
Artist Palette to Salt Creek	25.0	0h 40m		10:14am	
Salt Creek			0h 45m		10:54am
Salt Creek to Harmony Borax Works	13.1	0h 18m		11:39am	
Harmony Borax Works			0h 30m		11:57am
Harmony Borax Works to Visitor Center	1.6	0h 02m		12:27pm	
Visitor Center			0h 45m		12:29pm
Visitor Center to 20 Mule Team Canyon (Entrance)	5.9	0h 07m		1:14pm	
20 Mule Team Canyon Drive	2.7		0h 30m		1:21pm
20 Mule Team Canyon (Exit) to Dante's View	17.5	0h 31m		1:51pm	
Dante's View			0h 45m		2:22pm
Dante's View to Las Vegas	119.0	2h 24m		3:07pm	
					5:31pm
		↓	↓		
	↓	7h 01m	5h 30m		
	332.9				

Depart: Interstate 15 @ W Flamingo Rd

Arrive: Interstate 15 @ W Flamingo Rd

→ **12h 31m** = Total Trip Duration (Time)

→ **332.9** = Total Trip (Miles)

Note:

This single day itinerary outlines many (certainly not all) of the more popular attractions in the eastern part of Death Valley Natl. Park.

Driving distances/time, arrival/departure times, and time allotted for each attraction are utilized here only as a guide (familiarize yourself with your route and itinerary).

Your experience may differ based upon your driving habits, the number of people in your party, if you have kids with you, and personal preferences.

To maintain this itinerary - plan on premade breakfast, lunch and snacks that can be eaten on the road.

Don't forget: bring plenty of water, food and snacks, sunscreen, a hat, sunglasses, good walking shoes and most important a camera.

Pets - not recommended (allowed along roads, campgrounds, picnic areas, developed areas - not allowed on trails, wilderness areas, most buildings, outside developed areas).